

1

CINDERCUB

E

STAGE I - AWAKENS INTO ASHPROWLER

The first time you Devote each turn, you may Devote again.

1

2

3

ASHPROWLER

E

STAGE II - AWAKENS INTO CINDERWYRM

FERAL

3

4

6

CINDERWYRM

E

STAGE III - AWAKENS FROM ASHPROWLER

FERAL
OVERRUN

When intercepted, deal 2 damage to the interceptor in addition to combat damage.

7

8

1

EMBERLING

E

STAGE I - AWAKENS INTO FLAREWING

The first time Felled, return to your hand.

1

1

3

FLAREWING

E

STAGE II - AWAKENS INTO PYRELORD

FLIGHT

The first time Felled, return to your hand.

2

3

5

PYRELORD

E

STAGE III - AWAKENS FROM FLAREWING

FLIGHT

When Felled, deal 2 damage to the enemy Warden.

4

6

2

CINDERKIN

E

STAGE I - AWAKENS INTO SLAGWARD

ROOTED

1

4

4

SLAGWARD

E

STAGE II - AWAKENS INTO FORGECOLOSSUS

ROOTED
SHIELD 1

3

6

7

FORGECOLOSSUS

E

STAGE III - AWAKENS FROM SLAGWARD

SHIELD 1

When attacking, deal 1 damage to each enemy Aetherkin.

6

9